

FRONT COVER

BACK COVER

Louise McAlpine

Studio Process of installation object

INSIDE LEFT

(above and below)

Louise McAlpine Studio Process of installation object

Dimensions variable

INSIDE RIGHT

Louise McAlpine

LOUISE MCALPINE

HAPTICIVISM: haptic + activism An Artistic Imperative

MPhil EXHIBITION 15 April - 2 May 2015



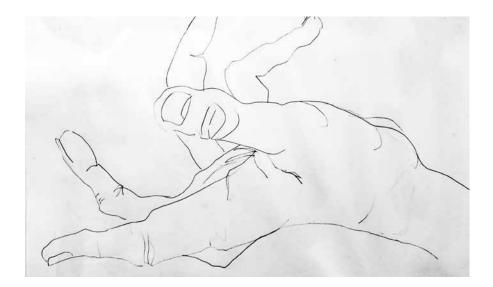












An artistic imperative in keeping the haptic sensibilities of the artist/object maker relevant...

Rather than present my artwork as visual objects, they are placed in close proximity to the audience as to provide a haptic alternative, one that gives precedent to their sense of touch. This has the potential to re-posit the user in real time as opposed to purely visual or digital time and its mesmerising quality.

My Master's research explores why and how I consider this as a liminal space between material and maker, a moment when crucial haptic information is processed by the body and becomes a creative haptic knowledge. I argue that the constant and sedated touch by our hands – in a ritualistic timeframe at a digital interface – creates a deficiency in haptic understanding; the touch sensation received does not correlate with the visual information on the digital device.

While we, as users, are cognitively aware of this gap, I ask whether this haptically deficient digital time also impacts on the contemporary artist object maker. In response, my objects are textured and multifaceted rather than smooth and generic.

I propose that the space where the artist's haptic skill knowledge is born is a liminal space where creativity is unbounded, defined by its being 'other' than a single type of engagement, a 'monosensory approach,' as existing in the digital environment, and wherever the visual dictates perception.

These objects emphasise this liminal space and its artistic importance, as it is where the artist/object maker navigates intimately through medium and process via their sense of touch. Recognition by the artist of this liminal space is ambiguous and there is a reliance on the maker to be constantly attentive through actual contact with their mediums and process.

My work suggests that creativity can only be positively affected by the physical/bodily sensing of all phenomena, not just constant two dimensional, flat or abstract phenomena.

- Louise McAlpine, 2015